LEAS PARK JUNIOR SCHOOL -Curriculum Progression Map Year Group: 3 Subject: Computing			
Topic/Unit — Curriculum Strand	Autumn: (1) Word Processing and basic skills / (2) Internet Research and Communication	Spring: Programming: (3) Turtle Logo and Scratch	Summer: (4) Drawing and Desktop Publishing / (5) Presentation Skills
Computer Science	 Children can (2) demonstrate the importance of word order when searching online (3) use Turtle Logo and Scratch to create and debug simple algorithms making use of the repeat command to draw shapes and patterns (3) change and alter the pen settings in Scratch Children know (3) that algorithms are a process or set of rules to be followed similar to instructions (3) that blocks are used in Scratch to build algorithms 		
Digital Literacy	 (3) the shortcuts for programming in Turtle Logo Children can (1) log on to the school network, sign in to websites using user name and passwords and navigate through Windows (2) examine search results and distinguish between a reliable and unreliable website or webpage (2) save webpages in browsers, files and folders and understand how to share webpages with others (2) identify ways of communicating online, how they can keep safe (also visited on Internet Safety day) and use effective passwords 		
	 Children know (2) where to locate files they have saved (2) the importance of being responsible when communicating online (2) what computer networks do and how they provide multiple services (2) different ways they can get help if concerned about online content 		
Information Technology	 Children can (1) use word processing software to type, select and format text including using changing the case and font and use keyboard functions (1) align text, use the bullets and numbering tool to organise content within a document and insert and format text boxes (5) use presentation software to create a simple presentation incorporating slide transitions, hyperlinks to other slides and insert audio and video files (4) use desktop publishing software to draw, order, group and manipulate objects to make a picture 		
	 (4) use desktop publishing software to draw, order, group and manipulate objects to make a picture (4) evaluate and create effective layouts, combining text and images using desktop publishing software Children know (1/5) Microsoft Word and PowerPoint provide different ways of presenting information (1/4/5) when and why they would choose to use certain software depending on the task given 		